

Great Lakes ATON



		<u>D9-ATON Constellation</u>			
Lighted Buoys	751			<u>LIGHTHOUSES</u>	
Unlighted Buoys	955			CG Owned	41
Lights	620			<u>Divested</u>	<u>79</u>
Range Lights	102			Total	120
<u>Daybeacons</u>	<u>124</u>				
Total D9 Aids	2,552			<u>ATON AIS</u>	
				VAIS-Real	4
Seasonal Aids	1201			VAIS-Synthetic	77
Fog Signals	70			<u>VAIS-Virtual</u>	<u>9</u>
				Total D9 AIS	90

NEW YEAR ROUND BUOYS

- **16 Seasonal Light Buoys on Station**

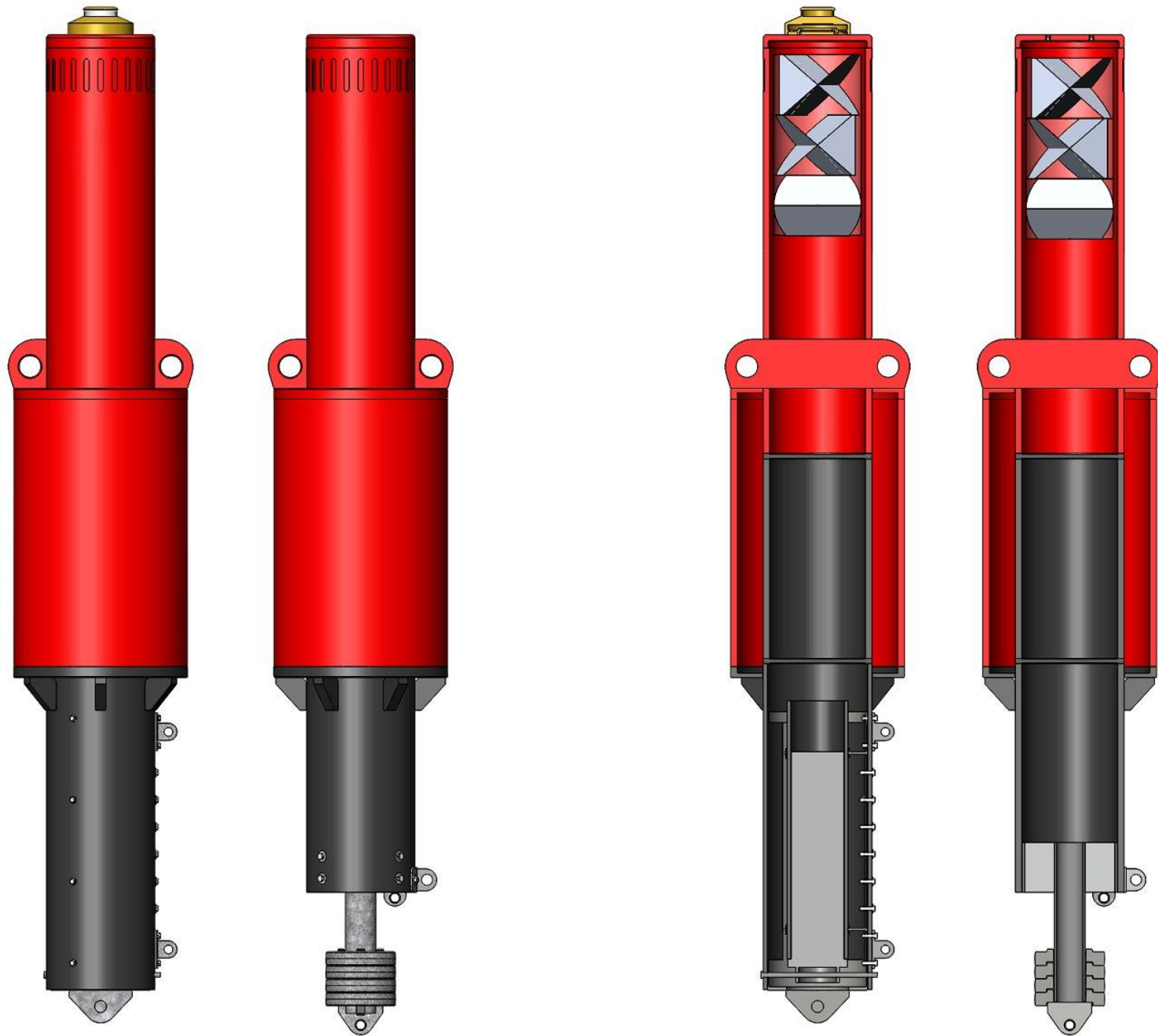
- Buoy stays in year round
- Lantern is removed by small boat in the fall and reinstalled in the spring
- Reduced required visit by heavy lift buoy tender from 6 visits to each buoy in 3 years to 1 visit every 3 years

- **3 Year Round Lighted Buoys on Station**

- Buoy remains lighted year round
- Design sheds ice and remains on station using smaller sinker

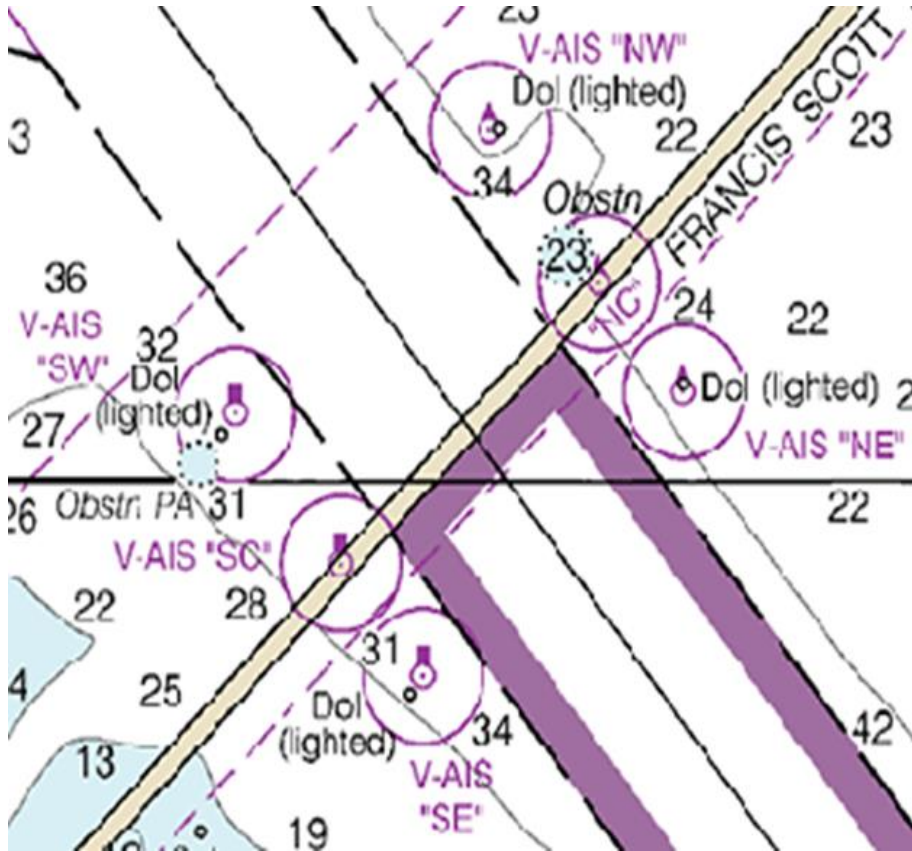








The Right Mix



WATERWAYS ANALYSIS AND MANAGEMENT SYSTEM 2022

The Ninth Coast Guard District will be reviewing 32 waterways beginning in 2022. The list of waterways can be found in Section VII – GENERAL of the Local Notice to Mariner. The study focuses primarily on aids to navigation in the waterway. Public comments are an important tool in this process so that we can provide the adequate markings and the right mix of signals to a waterway for safe navigation. Comments on the below listed waterways can be sent to: william.d.sharp@uscg.mil or by calling (216) 902-6070.

You may also complete the survey attached to the Local Notice to Mariner and either email it or mail it to:

Commander (dpw)
Ninth Coast Guard District
1240 East Ninth St.
Cleveland, Ohio 44221.
Att: WAMS

A large, white, irregularly shaped buoy is being hoisted by a yellow crane on the deck of a ship. The buoy has some green markings. In the background, a crew member wearing a blue hard hat, a dark jacket, and a red life vest with "U.S. COAST GUARD" written on it is standing. The ship's deck is dark and wet. A red buoy is visible in the background. The sky is blue with some clouds.

Questions ?